

♩ = 96

# For the longest time

Words/Music: Billy Joel  
Arr. Jetse Bremer

1 LEAD *Fingersnap all the time on-uh two-uh three-uh four-uh*

S. Woh \_\_\_\_\_ for the long-est time, woh \_\_\_\_\_ for the long-est

Ms. Woh \_\_\_\_\_ for the long-est time, woh \_\_\_\_\_ for the long-est

A. Woh \_\_\_\_\_ the long-est for the long-est time, woh \_\_\_\_\_ the long-est for the long-est

5 LEAD

If you said 'good - bye' to me to - night, there would be still mu-sic left to write.  
Once I thought my in - no-cence was gone, now I know that hap-pi-ness goes on. *mp*

If you said 'good - bye' to me to - night, there would be still mu-sic left to write. I'm  
Once I thought my in - no-cence was gone, now I know that hap-pi-ness goes on. That's

Ooh \_\_\_\_\_ 'good - bye' to me to - night, doo \_\_\_\_\_ still mu-sic left to write.  
Ooh \_\_\_\_\_ my in - no-cence was gone, that hap-pi-ness goes on.

9 *mp*

I'm so in - spir - ed by you \_\_\_\_\_ for the  
when you put your arms a - round me, \_\_\_\_\_

so \_\_\_\_\_ in - spir - ed \_\_\_\_\_ I'm so in - spir - ed by you \_\_\_\_\_ for the  
where \_\_\_\_\_ you found me when you put your arms a - round me, \_\_\_\_\_

12 LEAD *mf*

What else could I do? \_\_\_\_\_ I'm so in - spir - ed by you that has - n't hap - pend for the  
That's where you found me when you put your arms a - round me, I have - n't been there \_\_\_\_\_

12 LEAD

long - est time. Woh \_\_\_\_\_ for the long-est time, woh \_\_\_\_\_ for the long-est

long - est time. Woh \_\_\_\_\_ for the long-est time, woh \_\_\_\_\_ for the long-est

long - est time. Woh Woh \_\_\_\_\_ the long-est for the long-est time, woh \_\_\_\_\_ the long-est for the long-est

31

I've gone this far and it's more than I hoped for Woh for the long-est

wonder-ful so far and it's more than I hoped for Woh for the long-est

and it's more than I hoped for Woh the long-est for the long-est

35

time, woh for the long - est time

time, woh for the long - est time

time, woh the long - est for the long - est time

Repeat ad lib